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Proceedings of the 1996 conference of the Centre for Advanced Studies on Collaborative research November 1996
 A memory-adaptive sort is able to dynamically change the amount of memory used during sorting. The method described in this paper adjusts memory usage according to input size and memory requirements of other sorts running in a database system. It saves memory space for small sorts, reduces sort time for large sorts, and balances memory usage among concurrent sorts. Overall system performance is improved when several sorts are running concurrently.
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Proceedings of the 24th international conference on Software engineering May 2002

Nowadays, applications are typically written using an object-oriented GUI framework. In this paper we explore the possibility of using the GUI of such applications to guide browsing and search of their source code. Such a tool would be helpful for software maintenance and reuse, particularly when the application source is unfamiliar. Intuitively, we would expect the task of browsing and searching source code of an application written using a GUI framework to be easier than one that doesn't becau ...

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Robert F. Dugan , Ephraim P. Glinert , Ali Shokoufandeh

Proceedings of the third international workshop on Software and performance July 2002

In this paper we propose the Sisyphus database retrieval software performance antipattern. The antipattern occurs in application designs that process large, frequently accessed lists stored in a relational database, but display only a small subset to the user. Software Performance Engineering (SPE) techniques are used to analyze the antipattern. Four solutions are evaluated: rownum and index, upper/lower bound, sequence numbering, and caching. We discuss the real world challenges of correcting t ...

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